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# Rules & Regulations of Play ...

## McCook Indoor League 2007 Indoor Soccer House Rules

These house rules are established with the primary objective of achieving the following:

- ✓ Emphasize safety and fairness.
- ✓ Provide maximum playing time for players
- ✓ Maintain games on schedule
- ✓ Serve as guiding principles for all Referees officiating

### Guiding Principle

Our goal is to provide quality playing time for all players and teams in a safe, fair and competitive environment. In an effort to fair competition **MAX INDOOR SOCCER** will attempt to match appropriately competitive teams in each age group. Selections will be based upon team past performances as well as informational statistics obtained from their outdoor standings and results.

- ✓ Emphasize safety and fairness.
  1. A player must not use equipment or wear anything which is dangerous to himself or another player (including any kind of jewelry).
  2. All basic compulsory playing equipment (jersey, shorts, shin guards, footwear, etc) as defined under Law 4 of the [United States Soccer Federation](#) (USSF) Laws of the Game will apply.
  3. Please exercise courtesy to the teams that are playing. Teams are requested not to cause any distraction and are not allowed on the field unless it's their game. Please have a sense of urgency to begin your game.
  4. Before the game and after the game you can not be on the sidelines nor on or near the end zones.
  5. Pre game meetings must be in the bench areas, not on the fields.
  6. Parents and spectators are not allowed on the side.
  7. Teams are to leave the field of play immediately following their games.

### Team Playing:

1. Teams may choose either bench.
2. The Home team (listed first) must change to their alternate jersey if there is a conflict of color.

### **Rules:**

Outdoor USSF rules apply except for the following modifications:

1. Slide tackling the ball away from an opponent is illegal.

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2. Offside calls will be applied to all teams with the exception of the U9 age group. An offside is called but only in the area 18 yards from the goal line. The top of the penalty box is 18 yards out from the goal line. Goalkeepers may slide in their goalie box as long as it is not in a dangerous manner.
3. NO punting or drop kicks are allowed. Only EXCEPTION is U9

### Players

The maximum number of players on the field:

- U9 - U12 8 players
- U13 - U14 9 players
- ONE of the above must be a goalkeeper

All Players must have a player card from their state organization. If player does not have an [ILLINOIS YOUTH SOCCER ASSOCIATION](#) or [ILLINOIS WOMEN'S SOCCER LEAGUE](#) player card the respective coach will be liable for any injury to their respective player not listed on their roster.

- ✓ To provide maximum playing time for players

#### Length of Games: Running Clock:

1. Your game time starts immediately upon the conclusion of the previous game. The clock is a continuous 40 minute running clock. At the end of each game, the Referee will reset the time to 43 minutes and start the clock running. The Referee will start the game at the FORTY (40) minute mark as displayed on the time clock. Both teams may choose to start at any time before the 40 minute mark if they are ready, benefiting from whatever time is remaining from the 43 minutes running clock. There is no half time break.
2. Teams should be at the assigned field sidelines ahead of the scheduled game time. Every wasted minute of playing time is at the expense of your 43 minute running down clock. Please be ready to take the field the moment the previous game ends.
3. Teams should warm up and stretch under the deck area prior to the game time. There will be no warm up time once the game starts on the field.
4. In the case of an injury that delays play, the referee will indicate the game time if there is a time change.
5. The clock MAY be stopped for serious injury only. The management reserves the right to terminate or reschedule any game that has a lengthy delay due to injury.
6. At the conclusion of the game, teams may shake hands and expeditiously vacate the bench area to allow for the incoming teams keeping in mind that the clock for the next game is running down.

#### Tips:

1. While at the McCook facility, please check your schedule games time and field assignments that will be posted.
2. Parents and spectators are encouraged to watch the games from the upper deck for the best view.
3. As a courtesy to your opponent, if your team can not make it to a scheduled game, please notify **MAX INDOOR SOCCER** so that they can arrange for a substitute team.
4. See **MAX INDOOR SOCCER > SCHEDULES** for the latest schedule updates.

#### Rescheduling of Games:

1. Rescheduling games is extremely time consuming and difficult since it involves many other potential scheduling conflicts.

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any time, coaches are not permitted to reschedule games without first obtaining the approval from **MAX INDOOR SOCCER**.

2. All normal requests for schedule adjustments should be submitted in writing no later than 2 weeks prior to the start of league. These requests may be considered, however we may not be able to fulfill your requests.

Eligibility:

1. Players must sign a **MAX INDOOR SOCCER** roster waiver to play in this league and to be eligible to be on the bench.
2. Players rostered on one team may play on a roster for another team so long the player is not playing down their age bracket. A player may only play up the age bracket besides their current age bracket they are registered for.

Substitution Procedure

Substitutions are on the fly and may occur on an unlimited basis. Both players must be within the touchline and no more than 10 feet from their bench area when the substitution is made. When both players are on the field neither player may touch the ball.

- ✓ Provide as guiding principles for all Referees officiating\_

**Referee and other Officials**

The Referee(s) shall be responsible for control of the game. The referee's decisions regarding control are FINAL. Timekeepers operate the time and scoreboard details, if available, under the Referee's jurisdiction.

League Standings

Every effort will be made to make timely updates of Team Standings and Scores.

Scoring

<b>WIN</b>	3 points
<b>TIE</b>	1 point
<b>FORFEIT / NO SHOW</b>	0 point

**Fouls and Misconduct**

**RED** card results in ejection of player or coach. All **RED** carded assessed will carry the following fines:

- Player for each incident - \$70
- Coach for each incident - \$200

In addition to the above fines, they will also serve a one game suspension. All **RED** card fines must be paid prior to the beginning of the next game else the player or coach will NOT be allowed to play or coach.

**MAX INDOOR SOCCER** reserves the right to expel anyone who uses vulgar or abusive language. This includes racial,

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or religious comments. This behavior is intolerable and could result in permanent expulsion from **MAX INDOOR SOCCER**

**MAX INDOOR SOCCER** also reserves the right to expel a player, parent or Coach from league play for gross violations of the laws of the game, the House Rules, or damage to facility property.

Please enjoy the games but keep in mind its all for the kids to enjoy and have fun.

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